triggersGlue_feasible[11,40]

$\forall A$:Type, l:IdLnk, tg:Id, ds:x:Id fp$\rightarrow$ Type,
  $conds$:k:Knd fp$\rightarrow$ V:Type $\times$ (State(ds)$\rightarrow$$V$$\rightarrow$($A$ + Top)).
($\forall k$:Knd. ($\uparrow k \in$ dom($conds$)) $\Rightarrow$ ($\uparrow$hasloc(k;source(l))))
$\Rightarrow$ Normal(ds)
$\Rightarrow$ Normal(A)
$\Rightarrow$ ($\forall k$:Knd. ($k \in$ fpf-domain($conds$)) $\Rightarrow$ (($conds$(k).1) & ($\neg$($k =$ rcv(l,tg))))))
$\Rightarrow$ R-Feasible(triggersGlue(A; l; tg; ds; $conds$))